



1/2

```
prog_2_LED_BP $  
  
etat_BP = digitalRead(broche_BP);  
if (etat_BP == 1 && etat_LED == 0) {  
    digitalWrite(broche_LED, 1);  
    etat_LED = 1;  
    while (etat_BP == 1) {  
        etat_BP = digitalRead(broche_BP);  
        delay(10);  
    }  
}  
  
else if (etat_BP == 1 && etat_LED == 1) {  
    digitalWrite(broche_LED, 0);  
    etat_LED = 0;  
    while (etat_BP == 1) {  
        etat_BP = digitalRead(broche_BP);  
        delay(10);  
    }  
}
```

LOOP

Compilation terminée.

Le croquis utilise 1224 octets (3%) de l'espace de stockage de programmes. Le maximum est de 32256 octets.
Les variables globales utilisent 13 octets (0%) de mémoire dynamique, ce qui laisse 2035 octets pour les variables





sketch_apr03a §

2/2

```
void setup() {  
    pinMode(broche_LED, OUTPUT);  
}  
  
void loop() {  
    for (int i = 0; i < 5; i = i + 1) {  
        digitalWrite(broche_LED, 1);  
        delay(200);  
        digitalWrite(broche_LED, 0);  
        delay(200);  
    }  
    delay(1000);  
}
```

Formatage automatique terminé.

